

ABSTRACT OF THE DISCLOSURE

A distributed simulation system is described which is agnostic to the simulator program used in each node. That is, different nodes may include simulator programs which differ from each other (e.g. the instruction code comprising one of the simulator programs differs from the instruction code comprising another one of the simulator programs). For example, the different simulator programs may employ different event schedulers, if the different simulator programs are event-based, in one embodiment. As another example, the different simulator programs may be a mix of event-based and cycle-based simulators.